

rit.

Lento $\text{♩} = 52$

50

picc. switch to Fl. 2

45

Picc. 1 2

Fl. 1 2

Ob. 1 2

Cl. 1 2

Bs. Cl.

Bsn. 1 2

cresc.

dim.

pp

Hrn. 1 3

2 4

Trp. 1 2

3

Trb. 1 2

Tuba 3

pp

ppp

1.

Timp.

Perc. 2

3

mp

p

ppp

Wind chimes

Gong

l. v.

mp

Large D Wind chime

l. v.

mp

Pno.

cresc.

f

dim.

mp

cresc.

rit.

Lento $\text{♩} = 52$

50

45

Vln. 1 2

Vla.

Vnc.

D.B.

div.

unis.

cresc.

dim.

pp

p

cresc.

mp

dim.

52

Picc.

Fl. 1
2

Ob. 1
2

Cl. 1
2

Bs. Cl.

Bsn. 1
2

Hrn. 1
3

2
4

Trp. 1
2

3

Trb. 1
2

3

Tuba

Timp.

Perc. 2

1

3

Pno.

1

2

Vln. 1

2

Vla.

Vnc.

D.B.

1. *p*

2. *p*

cresc.

mf

mp

mf

p

cresc.

mf

mp

Gong *l. v.*

mp

Large D Wind chime *l. v.*

mp

mf

mp

mp

mf

mf

p

cresc.

mf

mp

mp

mp

52

Vln. 1

2

Vla.

Vnc.

D.B.

mf

p

cresc.

mf

mp

mf

p

cresc.

mf

mp

mp

61

Picc.

Fl. 1
2

Ob. 1
2

Cl. 1
2

Bs. Cl.

Bsn. 1
2

Hrn. 1
3

2
4

Trp. 1
2

3

Trb. 1
2

3

Tuba

Timp.

Perc. 1

2

3

Pno.

Vln. 1

2

Vla.

Vnc.

D.B.

1. *p* *f*
mp *cresc.*

1. *p*
cresc. *mf*

p

a2
p

slightly more active

Gong in D
mp

Large D Wind chime
mf

l. v.

l. v.

cresc.

f

cresc.

f

mp

mp

f

mp

f

mp

f

mp

mp

69

Picc. *mp* *cresc.*

Fl. 1 2 *f* *mp* *cresc.* Fl. 2 switch to picc. 1.

Ob. 1 2 *mp* *mf*

Cl. 1 2

Bs. Cl. *cresc.* *mf*

Bsn. 1 2 *p* *cresc.* *mf* *mf*

Hrn. 1 3 *cresc.* *mp* *poco cresc.* *p* *a2* *pp* *cresc.* *mf*

Trp. 1 2 *p* *p* *mf*

3 *p* *cresc.* *mf*

Trb. 1 2 *p* *cresc.* *mf*

Tuba 3 *mf* Tuba *mf*

Timp. *p* *cresc.* *mf* *f*

Perc. 2 *mp* *mp* *mf* *f* *f*

3 *Large D Wind chime* *mf* *Large D Wind chime* *mf*

Pno.

69

Vln. 1 *f* *mf* *mp* *cresc.* *f*

2 *f* *mp* *cresc.* *f*

Vla. *cresc.* *mf* *cresc.* *f*

Vnc. *mp* *cresc.* *mf* *cresc.* *f*

D.B. *cresc.* *mf* *cresc.* *f*